



## 2017 Rules of play:

The league shall provide a match ball for all games.

Minimum number of players to constitute a team is eight (8).

### **Teams can borrow players to bring their team to a maximum of 12 players.**

Once you borrow a player, they cannot be replaced. If an injury occurs to drop to 11, an extra player can be added.

Goalies can be replaced, but if injured they cannot play as a field player. Goalies can only play out if replaced by a player on their own team.

**No sliding!** (where a player is not on his feet, down on one knee or in a sliding position) – in an attempt to play a ball, save a ball, score a goal, save a goal or challenge another player. An infraction constitutes a free kick (in penalty area, a penalty kick).

**Off sides** - generally no off sides, but on dead ball kicks we will implement the offside rule. Refs will give out warnings and/or yellow cards to excessive offside offenders.

If a regular season game ends in a draw, the game will proceed directly to 3 penalty kicks. Borrowed players and under-aged goalies are excluded from taking penalty kicks.

During playoffs a tie will go to 2 X 10 minutes of extra playing time. 5 penalty kicks if still tied. A coin toss will determine choice of side and penalty kick order.

A win will be 3 points in the standings. A win as a result of penalty kicks will be 2 points and a loss will be 1 point. A loss after regulation will be 0 points.

6 studded soccer boots are not permitted.

Yellow card - an infraction that constitutes a player to be sent off for 5 minutes during a game. **Player substitution is NOT allowed.** 2 yellows cards = 1 red card.

Red card - an infraction that constitutes a player to be sent off for the balance of the game. **Player substitution is NOT allowed.**

1 red card = 1 game suspension.

2 red cards = 2 game suspensions plus \$25 fine..... (paid before playing next game).

3 red cards = indefinite suspension from the league

**All red cards – players must leave the field and the facility.**